

Program Outcomes for BFA Interior Design

PARSONS LEARNING DOMAINS	
ART/DESIGN METHODOLOGIES	Develop a range of design approaches to advance their concepts, from initial concept through design development, as a logical sequence and as evidenced in a range of private and public interior programs;
	Execute a design project to a high level of resolution as evidenced in a complete range of representations.
MATERIALS, TOOLS, SKILLS	Be able to 'self-learn' new software pertinent to interior design and ancillary disciplines as needed;
	Apply advanced representational skills in their design work including hand and digital drawing, three-dimensional models and full scale material mock-ups;
GENERAL EDUCATION SKILLS + PRACTICES	Provide evidence of sophisticated research and analysis, approached from multiple perspectives and utilized as the basis of design of the Interior;
	Verbally present work that demonstrates perceptual acuity, conceptual understanding, and technical facility at a professional-entry level;
INTRA/INTERPERSONAL SKILLS + COMPETENCIES	Demonstrate an insightful consideration of the ethical issues of interior design as a discipline with potent social and economic force that are incorporated into their design;
	Develop a range and depth of consideration to extend the boundaries of research into ecological/sustainability issues and applications into their design;
	Understand their responsibilities in professional practice, including programming, detailing and materials selection, codes and regulations, detailed resolution of interior construction, and material finishes;