Program Outcomes for BFA Fine Arts	
PARSONS LEARNING DOMAINS	
ART/DESIGN METHODOLOGIES	Demonstrate how their creative practice expands within and between some combination of painting, sculpture, performance, printmaking, photography, screen-based media, time-based media, and spatial installation.
MATERIALS, TOOLS, SKILLS	Demonstrate knowledge of at least two techniques and processes within more than one medium (i.e., 2D, 3D or 4D) with sufficient skill, confidence, and sensitivity so that the intentions are carried out in their artworks.
GENERAL EDUCATION SKILLS + PRACTICES	Use the appropriate visual and conceptual vocabulary necessary to articulate and critique their work as well as that of others.
	Generate research methodologies that support the development of their work through project planning, material experimentation, multidisciplinary forms of scholarship and alternative forms of knowledge exchange.
	Generate critical, creative and analytical writing in response to art and visual culture as well as be conversant with contemporary art history and theory.
	Creatively stage an encounter of their work with an audience/a public, locating it in specific site(s) while considering how the character and function of art is informed by a variety of historical and cultural contexts.
INTRA/INTERPERSONAL SKILLS + COMPETENCIES	Demonstrate a critical understanding of the relationship between being an artist/cultural producer and a socially/ecologically responsible citizen, with an ability to create work both individually and collaboratively in ways that are socially and politically expedient.
	Demonstrate knowledge of how to create, manage and sustain a professional artistic practice and be conversant in the business of working as an artist, whether in the public realm or in art institutions.