

Art and Design History Minor

By the successful completion of this minor, a student will:

1. be able to competently think, speak, and write clearly and effectively, and to communicate with precision, cogency, and rhetorical force.
2. be able to show strength in the knowledge of the tools and techniques of scholarship. Active research and the writing of analytical and critical essays should continue throughout the program.
3. develop an understanding of the social, cultural, and political dimensions of art and design throughout history through assigned readings and lectures.
4. develop an understanding of the key issues and debates of recent scholarship in art and design history and theory through exams, research papers, and literature reviews.
5. be able to competently articulate a critical awareness of the potential of art and design as agents of social and political change throughout history; including the relationship between the production and consumption of art, and issues such as gender, race, class.
6. develop an understanding of world history, through the ability to address culture and history from a variety of perspectives.
7. be able to show strength in the understanding of the practice of art criticism, through the ability to read and write in a variety of expository and creative modes.
8. develop an understanding of the relevance of fields related to art and design history, such as visual culture studies, material culture studies, philosophy, anthropology, and sociology.
9. study in greater depth and precision a specific culture and period in the history of art and/or design concentration in at least one area to the advanced seminar level.

Learning outcome definition key	
UNDERSTANDING	The student is conversant in the language and importance of the topic in relation to design disciplines including product design, architecture, interior design, fashion, communication and digital design.
COMPETENCE	The student has the ability to apply knowledge of the topic within the design process consistently, but often in a basic and routine way.
STRENGTH	The student has the ability to apply the knowledge in multiple ways that show an understanding of more subtle aspects of the topic.
DEMONSTRATION	The student has the ability to consistently and accurately apply the knowledge in their

	own way, making subtle distinctions in where and when the knowledge is applicable.
FLUENCY	The student can apply the knowledge in unique and improvisational ways to support design arguments.